



Number: Number and Place Value

Progression of Knowledge

This is the fundamental area of mathematics. It is essential that children leave each year group having acquired a firm understanding of the knowledge and procedures linked to number, counting and place value to enable them to progress throughout the curriculum as numbers become larger and concepts from other areas of Maths are applied to increasingly larger numbers. This is why this strand is always covered at the outset of a year as it is the foundation of all learning. The only exception being EYFS and Year 1 where children study number, counting and place value regularly throughout the year so that deep early number experiences are prioritised. Early number sense is essential here and the subitising and counting skills developed in EYFS are crucial for mastering an understanding of number.

COUNTING

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number			count backwards through zero to include negative numbers	interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero	use negative numbers in context, and calculate intervals across zero
count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens	count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward	count from 0 in multiples of 4, 8, 50 and 100;	count in multiples of 6, 7, 9, 25 and 1000	count forwards or backwards in steps of powers of 10 for any given number up to 1000 000	
given a number, identify one more and one less		find 10 or 100 more or less than a given number	find 1000 more or less than a given number		



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COMPARING NUMBERS					
use the language of: equal to, more than, less than (fewer), most, least	compare and order numbers from 0 up to 100; use <, > and = signs	compare and order numbers up to 1000	order and compare numbers beyond 1000	read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers)	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers)
			<i>compare numbers with the same number of decimal places up to two decimal places</i> (copied from Fractions)		
IDENTIFYING, REPRESENTING AND ESTIMATING NUMBERS					
identify and represent numbers using objects and pictorial representations including the number line	identify, represent and estimate numbers using different representations, including the number line	identify, represent and estimate numbers using different representations	identify, represent and estimate numbers using different representations		

READING AND WRITING NUMBERS (including Roman Numerals)					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
read and write numbers from 1 to 20 in numerals and words.	read and write numbers to at least 100 in numerals and in words	read and write numbers up to 1000 in numerals and in words	read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.	read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit (appears also in Comparing Numbers)	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Understanding Place Value)
		<i>tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks</i> (copied from Measurement)		read Roman numerals to 1000 (M) and recognise years written in Roman numerals.	



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UNDERSTANDING PLACE VALUE					
	recognise the place value of each digit in a two-digit number (tens, ones)	recognise the place value of each digit in a three-digit number (hundreds, tens, ones)	recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)	read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers)	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers)
			<i>find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as units, tenths and hundredths</i> (copied from Fractions)	<i>recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents</i> (copied from Fractions)	<i>identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places</i> (copied from Fractions)

ROUNDING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			round any number to the nearest 10, 100 or 1 000	round any number up to 1 000 000 to the nearest 10, 100, 1 000, 10 000 and 100 000	round any whole number to a required degree of accuracy
			<i>round decimals with one decimal place to the nearest whole number</i> (copied from Fractions)	<i>round decimals with two decimal places to the nearest whole number and to one decimal place</i> (copied from Fractions)	<i>solve problems which require answers to be rounded to specified degrees of accuracy</i> (copied from Fractions)
PROBLEM SOLVING					
	use place value and number facts to solve problems	solve number problems and practical problems involving these ideas.	solve number and practical problems that involve all of the above and with increasingly large positive numbers.	solve number problems and practical problems that involve all of the above	solve number and practical problems that involve all of the above



Number: Addition and Subtraction

Progression of Knowledge

Once children are secure with numbers and counting, they then move towards addition. Once secure with addition, they will progress towards subtracting, noting the links between the two operations through the use of consistent visual representations such as ten frames, part-whole models, number lines and bar models.

Children learn the concept of addition and subtraction in Early Years when combining and reducing two groups of concrete objects. The emphasis in Key Stage 1 is the learning of key facts to 20 and then related facts up to 100 so that children can confidently recall all addition and subtraction facts needed to formalise methods in Key Stage 2. Formal written methods are learnt to automaticity throughout Key Stage 2 as children apply these methods to larger numbers, decimals and mixed operations.

At all stages, it is important to build in opportunities to reflect which calculations would be more efficient if completed mentally or with a formal written method.

NUMBER BONDS

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
represent and use number bonds and related subtraction facts within 20	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100				

MENTAL CALCULATION

add and subtract one-digit and two-digit numbers to 20, including zero	add and subtract numbers using concrete objects, pictorial representations, and mentally, including: * a two-digit number and ones * a two-digit number and tens * two two-digit numbers	add and subtract numbers mentally, including: * a three-digit number and ones * a three-digit number and tens * a three-digit number and hundreds		add and subtract numbers mentally with increasingly large numbers	perform mental calculations, including with mixed operations and large numbers
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	* adding three one-digit numbers				
read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs (appears also in Written Methods)	show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot				use their knowledge of the order of operations to carry out calculations involving the four operations

WRITTEN METHODS					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs (appears also in Mental Calculation)		add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction	add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate	add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)	
INVERSE OPERATIONS, ESTIMATING AND CHECKING ANSWERS					
	recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.	estimate the answer to a calculation and use inverse operations to check answers	estimate and use inverse operations to check answers to a calculation	use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy	use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.



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PROBLEM SOLVING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \square - 9$	solve problems with addition and subtraction: * using concrete objects and pictorial representations, including those involving numbers, quantities and measures * applying their increasing knowledge of mental and written methods	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction	solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why
	<i>solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change (copied from Measurement)</i>				Solve problems involving addition, subtraction, multiplication and division



Number: Multiplication and Division

Progression of Knowledge

Children start to progress in multiplication when they are secure with additive structures. In Early Years, pupils will have hands on, concrete experiences of sharing and making groups and this is built upon in Year 1 where pupils continue to group and share and explore arrays. In Year 2, children begin to use multiplication and division symbols in mathematical statements whilst still using informal methods of grouping and sharing. Throughout Key Stage 2, as their understanding of place value develops, children learn to apply this understanding to increasingly bigger numbers and more formalised methods to ensure accuracy and efficiency.

Knowledge of multiplication facts begins in Year 2 and progresses sequentially to allow deep learning links to be made through the learning of times tables. We intend that all children will leave Year 4 being able to rapidly recall multiplication facts up to 12 x12 to prepare them for the formalised methods of multiplication and division throughout Upper Key Stage 2.

MULTIPLICATION & DIVISION FACTS

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<i>count in multiples of twos, fives and tens</i> (copied from Number and Place Value)	<i>count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward</i> (copied from Number and Place Value)	<i>count from 0 in multiples of 4, 8, 50 and 100</i> (copied from Number and Place Value)	<i>count in multiples of 6, 7, 9, 25 and 1 000</i> (copied from Number and Place Value)	<i>count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000</i> (copied from Number and Place Value)	
	recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers	recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables	recall multiplication and division facts for multiplication tables up to 12 × 12		



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MENTAL CALCULATION					
		write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Written Methods)	use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers	multiply and divide numbers mentally drawing upon known facts	perform mental calculations, including with mixed operations and large numbers
	show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot		recognise and use factor pairs and commutativity in mental calculations (appears also in Properties of Numbers)	multiply and divide whole numbers and those involving decimals by 10, 100 and 1000	<i>associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $\frac{3}{8}$)</i> (copied from Fractions)
WRITTEN CALCULATION					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication ($\times$), division ($\div$) and equals (=) signs	write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Mental Methods)	multiply two-digit and three-digit numbers by a one-digit number using formal written layout	multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers	multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication



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				divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context	divide numbers up to 4-digits by a two-digit whole number using the formal written method of short division where appropriate for the context divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
					<i>use written division methods in cases where the answer has up to two decimal places (copied from Fractions (including decimals))</i>
PROPERTIES OF NUMBERS: MULTIPLES, FACTORS, PRIMES, SQUARE AND CUBE NUMBERS					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			recognise and use factor pairs and commutativity in mental calculations (repeated)	identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers establish whether a number up to 100 is prime and recall prime numbers up to 19	identify common factors, common multiples and prime numbers <i>use common factors to simplify fractions; use common multiples to express fractions in the same denomination (copied from Fractions)</i>



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				recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3)	<i>calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm^3) and cubic metres (m^3), and extending to other units such as mm^3 and km^3</i> (copied from Measures)
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ORDER OF OPERATIONS					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
					use their knowledge of the order of operations to carry out calculations involving the four operations
INVERSE OPERATIONS, ESTIMATING AND CHECKING ANSWERS					
		<i>estimate the answer to a calculation and use inverse operations to check answers</i> (copied from Addition and Subtraction)	<i>estimate and use inverse operations to check answers to a calculation</i> (copied from Addition and Subtraction)		use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy



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PROBLEM SOLVING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts	solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects	solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes	solve problems involving addition, subtraction, multiplication and division
				solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign	
				solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates	<i>solve problems involving similar shapes where the scale factor is known or can be found</i> (copied from Ratio and Proportion)



Number: Fractions (including Decimals and Percentages)

Progression of Knowledge

Children formally start to learn fractions in Year 1 where they learn the concept of a half and a quarter and how to find a half or a quarter of an object, shape or quantity. They widen their knowledge of different fractions in Year 2 where they explore thirds and three quarters and start to find fractions of amounts. The majority of the declarative knowledge (knowledge made up of facts) linked to fractions is imparted throughout lower Key stage 2 where pupils learn to write, order, compare, add, subtract and find equivalents. This extends in Year 5 and 6 where they work with fractions with different denominators and learn procedures around calculating with a range of fractions.

Children are introduced to decimals in Year 3 once they have a firm understanding of whole numbers in the number system. They begin by exploring tenths and relate fractions to decimal measures. In Year 4, children are introduced to hundredths and gain some depth of understanding of the place value of decimals and how to manipulate them to divide by 10 and 100, round, order and compare. They then apply this to decimal notation with money. At the start of Upper Key Stage 2, children are introduced to thousandths and look at ways of calculating using decimals. They start to explore the link between fractions, decimals and percentages which is built upon in Year 6 along with the confidence in using all 4 operations with decimals to problem solve and reason.

COUNTING IN FRACTIONAL STEPS

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	<i>Pupils should count in fractions up to 10, starting from any number and using the $\frac{1}{2}$ and $\frac{2}{4}$ equivalence on the number line (Non Statutory Guidance)</i>	count up and down in tenths	count up and down in hundredths		



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RECOGNISING FRACTIONS					
recognise, find and name a half as one of two equal parts of an object, shape or quantity	recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity	recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators	recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten	recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (appears also in Equivalence)	
		recognise that tenths arise from dividing an object into 10 equal parts and in dividing one – digit numbers or quantities by 10.			
recognise, find and name a quarter as one of four equal parts of an object, shape or quantity		recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators			
COMPARING FRACTIONS					
		compare and order unit fractions, and fractions with the same denominators		compare and order fractions whose denominators are all multiples of the same number	compare and order fractions, including fractions >1



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COMPARING DECIMALS					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			compare numbers with the same number of decimal places up to two decimal places	read, write, order and compare numbers with up to three decimal places	identify the value of each digit in numbers given to three decimal places
ROUNDING INCLUDING DECIMALS					
			round decimals with one decimal place to the nearest whole number	round decimals with two decimal places to the nearest whole number and to one decimal place	solve problems which require answers to be rounded to specified degrees of accuracy
EQUIVALENCE (INCLUDING FRACTIONS, DECIMALS AND PERCENTAGES)					
	write simple fractions e.g. $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$.	recognise and show, using diagrams, equivalent fractions with small denominators	recognise and show, using diagrams, families of common equivalent fractions	identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths	use common factors to simplify fractions; use common multiples to express fractions in the same denomination
			recognise and write decimal equivalents of any number of tenths or hundredths	read and write decimal numbers as fractions (e.g. $0.71 = \frac{71}{100}$) recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents	associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $\frac{3}{8}$)
			recognise and write decimal equivalents to $\frac{1}{4}$; $\frac{1}{2}$; $\frac{3}{4}$	recognise the per cent symbol (%) and understand that per cent relates to “number of parts per hundred”, and write percentages as a fraction with denominator 100 as a decimal fraction	recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.



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ADDITION AND SUBTRACTION OF FRACTIONS					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		add and subtract fractions with the same denominator within one whole (e.g. $\frac{5}{7} + \frac{1}{7} = \frac{6}{7}$)	add and subtract fractions with the same denominator	add and subtract fractions with the same denominator and multiples of the same number recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = 1\frac{1}{5}$)	add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
MULTIPLICATION AND DIVISION OF FRACTIONS					
				multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams	multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$) multiply one-digit numbers with up to two decimal places by whole numbers
					divide proper fractions by whole numbers (e.g. $\frac{1}{3} \div 2 = \frac{1}{6}$)



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MULTIPLICATION AND DIVISION OF DECIMALS					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
					multiply one-digit numbers with up to two decimal places by whole numbers
			find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths		multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places
					identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places
					associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $\frac{3}{8}$)
					use written division methods in cases where the answer has up to two decimal places



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PROBLEM SOLVING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		solve problems that involve all of the above	solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number	solve problems involving numbers up to three decimal places	
			solve simple measure and money problems involving fractions and decimals to two decimal places.	solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$, $\frac{2}{5}$, $\frac{4}{5}$ and those with a denominator of a multiple of 10 or 25.	



Ratio and Proportion

Progression of Knowledge

Children first experience simple problems relating to correspondence and scaling in Years 4 and 5, linked to multiplication. Explicit ratio knowledge is only introduced in Year 6 once pupils have a firm understanding of the number system. Starting with exploring objects being linked to each other, children are then introduced to the language and notation before recognising contexts in which this information is useful.

Statements only appear in Year 6 but should be connected to previous learning, particularly fractions and multiplication and division

				Year 6
				solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
				solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and the use of percentages for comparison
				solve problems involving similar shapes where the scale factor is known or can be found
				solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.



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Algebra

Progression of Knowledge

The concept of Algebra and the knowledge associated to it is only introduced in Year 6 once children are fully secure with the number system and how it operates. Children will build upon knowledge and understanding from other year groups of using operations and their inverses to find missing numbers.

EQUATIONS

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \square - 9$ (copied from Addition and Subtraction)	recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems . (copied from Addition and Subtraction)	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. (copied from Addition and Subtraction) solve problems, including missing number problems, involving multiplication and division, including integer scaling (copied from Multiplication and Division)		use the properties of rectangles to deduce related facts and find missing lengths and angles (copied from Geometry: Properties of Shapes)	express missing number problems algebraically
	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 (copied from Addition and Subtraction)				find pairs of numbers that satisfy number sentences involving two unknowns
represent and use number bonds and related subtraction facts within 20 (copied from Addition and Subtraction)					enumerate all possibilities of combinations of two variables



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FORMULAE					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			<i>Perimeter can be expressed algebraically as $2(a + b)$ where a and b are the dimensions in the same unit. (Copied from NSG measurement)</i>		use simple formulae
					<i>recognise when it is possible to use formulae for area and volume of shapes (copied from Measurement)</i>
SEQUENCES					
<i>sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening (copied from Measurement)</i>	<i>compare and sequence intervals of time (copied from Measurement)</i> <i>order and arrange combinations of mathematical objects in patterns (copied from Geometry: position and direction)</i>				generate and describe linear number sequences



Measurement

Progression of Knowledge

Measurement is a key area of Early Mathematics where children develop the language, vocabulary and understanding in a very practical and hands on approach to prepare them for the Key Stage 1 curriculum. Throughout Key Stage 1, pupils explore length, mass, capacity and volume, first by measuring using non-standard units and progressing towards standard units. They compare and solve problems at all stages. Children will begin to learn equivalent facts in Year 2 by simply understanding how many centimetres are in a metre and then new facts are acquired and explored in each year group including imperial measurements being introduced throughout Upper Key Stage 2. Children start to convert measures that they know in Year 3 in a simple way and do not explore decimal notation in measures until Year 4 when they are secure with knowledge of decimal place value. Towards the end of Key Stage 2, conditional knowledge can involve multi-step problems, calculations with different operations, as well as conversions.

Area, Perimeter and Volume

Children are introduced to the concept of perimeter in Year 3 once they have secure knowledge of 2-D shapes and different lengths from KS 1 Geometry and Measurement sequences of learning. In Year 4, this progresses to the perimeter of rectilinear shapes and once secure with perimeter, children move on to being introduced to the concept of area. This is firstly introduced in Year 4 as counting squares and links to the knowledge of arrays and multiplication. It progresses towards a formula for different shapes throughout Upper Key Stage 2. Children explore the difference between perimeter and area in depth in Year 6.

Children are first introduced to volume in Upper Key Stage 2 once they have a firm understanding of perimeter and area. It is explored as 1cm³ blocks first in Year 5 to build concrete understanding before progressing to using a formulae for calculating volume in Year 6. The link between area and volume needs to be made explicit.



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Money

Children are introduced to Money in Year 1 where they learn the core purpose of money and what the coins and notes represent. They are then introduced to the symbols in Year 2 and start to combine amounts of pounds and pence to find totals, but do not cross over the threshold of pence to pounds at this stage. This is learnt in Year 3 where children start to convert money and apply equivalence of pence to pounds. Knowledge of decimals acquired in Year 4 is applied to this area of maths where pupils learn to express amounts of money using decimal notation, which they then calculate with in Year 5. There is no new declarative knowledge (learning of facts) in Upper Key Stage 2. During this phase, pupils refine their procedural knowledge and develop their conditional knowledge, knowing when to draw upon a range of strategies in a range of contexts when problem solving and reasoning.

COMPARING AND ESTIMATING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
compare, describe and solve practical problems for: * lengths and heights [e.g. long/short, longer/shorter, tall/short, double/half] * mass/weight [e.g. heavy/light, heavier than, lighter than] * capacity and volume [e.g. full/empty, more than, less than, half, half full, quarter] * time [e.g. quicker, slower, earlier, later]	compare and order lengths, mass, volume/capacity and record the results using $>$, $<$ and $=$		estimate, compare and calculate different measures, including money in pounds and pence (also included in Measuring)	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm^2) and square metres (m^2) and estimate the area of irregular shapes (also included in measuring) estimate volume (e.g. using 1 cm^3 blocks to build cubes and cuboids) and capacity (e.g. using water)	calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm^3) and cubic metres (m^3), and extending to other units such as mm^3 and km^3 .



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*sequence events in chronological order using language [e.g. before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]	compare and sequence intervals of time	compare durations of events, for example to calculate the time taken by particular events or tasks			
		estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight (appears also in Telling the Time)			
MEASURING and CALCULATING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
measure and begin to record the following: * lengths and heights * mass/weight * capacity and volume * time (hours, minutes, seconds)	choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels	measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)	estimate, compare and calculate different measures , including money in pounds and pence (appears also in Comparing)	use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.	solve problems involving the calculation and conversion of units of measure , using decimal notation up to three decimal places where appropriate (appears also in Converting)
		measure the perimeter of simple 2-D shapes	measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres	measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres	recognise that shapes with the same areas can have different perimeters and vice versa



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MEASURING and CALCULATING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
recognise and know the value of different denominations of coins and notes	recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value	add and subtract amounts of money to give change, using both £ and p in practical contexts			
	find different combinations of coins that equal the same amounts of money				
	solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change				
			find the area of rectilinear shapes by counting squares	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm ²) and square metres (m ²) and estimate the area of irregular shapes	calculate the area of parallelograms and triangles
				<i>recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³)</i> (copied from Multiplication and Division)	calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm ³) and cubic metres (m ³), and extending to other units [e.g. mm ³ and km ³].
					recognise when it is possible to use formulae for area and volume of shapes



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Progression of Knowledge		Children first explore the concept of time in EYFS where they use simple language to describe events and their daily routine. They build upon this and start to learn to tell the time throughout Year 1 (to the hour and half past), Year 2 (to the nearest 5 minutes, including quarter past), Year 3 (to the nearest minute). Children should leave Year 3 secure with telling the time to prepare them for learning about digital and 24-hour clocks in Year 4. There is no new declarative or procedural knowledge introduced throughout Upper Key Stage 2. During this phase, pupils apply their knowledge to solve problems in different ways with flexibility and should demonstrate a deep understanding of how to manipulate and convert time. Therefore, it is essential that pupils end Year 4 being fluent and confident when telling the time.			
TELLING THE TIME					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.	tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.	tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks	read, write and convert time between analogue and digital 12 and 24-hour clocks (appears also in Converting)		
recognise and use language relating to dates, including days of the week, weeks, months and years	know the number of minutes in an hour and the number of hours in a day. (appears also in Converting)	estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight (appears also in Comparing and Estimating)			
			solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days	solve problems involving converting between units of time	



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CONVERTING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	know the number of minutes in an hour and the number of hours in a day. (appears also in Telling the Time)	know the number of seconds in a minute and the number of days in each month, year and leap year	convert between different units of measure (e.g. kilometre to metre; hour to minute)	convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)	use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
			read, write and convert time between analogue and digital 12 and 24-hour clocks (appears also in Converting)	solve problems involving converting between units of time	solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Measuring and Calculating)
			solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Telling the Time)	understand and use equivalences between metric units and common imperial units such as inches, pounds and pints	convert between miles and kilometres



Geometry: Properties of Shapes

Progression of Knowledge

The language relating to shape knowledge is promoted in our Early Years curriculum and pupils enter Year 1 with an awareness of shape names. Throughout Key Stage 1, children learn to describe them with accuracy and during Key Stage 2, they are exposed to more complicated shapes and learn the procedures of geometry and classification. At all stages, pupils solve problems and reason to apply their knowledge.

Children are introduced to the concept of angle in Year 3. Throughout Key Stage 1, children have developed their knowledge of polygons and turns in preparation for the introduction to angles in Key Stage 2.

Children learn by learning the concept of an angle and the different types and facts around this area. They learn the procedures for working with angles as they progress throughout Key Stage 2. It is only in Upper Key stage 2 that children begin to apply their knowledge to more complex problem solving and become familiar with the conditions where previous facts and procedures are useful.

IDENTIFYING SHAPES AND THEIR PROPERTIES

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
recognise and name common 2-D and 3-D shapes, including: * 2-D shapes [e.g. rectangles (including squares), circles and triangles] * 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres].	identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line		identify lines of symmetry in 2-D shapes presented in different orientations	identify 3-D shapes, including cubes and other cuboids, from 2-D representations	recognise, describe and build simple 3-D shapes, including making nets (appears also in Drawing and Constructing)
	identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces				illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
	identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]				



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DRAWING AND CONSTRUCTING					
		draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them	complete a simple symmetric figure with respect to a specific line of symmetry	draw given angles, and measure them in degrees ($^{\circ}$)	draw 2-D shapes using given dimensions and angles
					recognise, describe and build simple 3-D shapes, including making nets (appears also in Identifying Shapes and Their Properties)
COMPARING AND CLASSIFYING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	compare and sort common 2-D and 3-D shapes and everyday objects		compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes	use the properties of rectangles to deduce related facts and find missing lengths and angles	compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
				distinguish between regular and irregular polygons based on reasoning about equal sides and angles	



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ANGLES					
		recognise angles as a property of shape or a description of a turn		know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles	
		identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle	identify acute and obtuse angles and compare and order angles up to two right angles by size	identify: * angles at a point and one whole turn (total 360°) * angles at a point on a straight line and $\frac{1}{2}$ a turn (total 180°) * other multiples of 90°	recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
		identify horizontal and vertical lines and pairs of perpendicular and parallel lines			



Geometry: Position and Direction

Progression of Knowledge

This unit of learning comes after the fractions sequence of learning in Year 1 so that children have a sound knowledge of the concept of half and a quarter before applying this to half and quarter turns. It also comes before the time sequence of learning in Year 1 as it gives children a deep understanding of quarters and halves so that they can see this on a clock face and apply this to half past and quarter past (in Year 2). In Year 3, no new declarative knowledge is acquired but children consolidate and apply the knowledge from Key Stage 1 when linking to the learning of angles. Throughout the rest of Key Stage 2, pupils start to develop their understanding of co-ordinates in the first quadrant and translation and reflection before moving on to all 4 quadrants in Year 6.

POSITION, DIRECTION AND MOVEMENT

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
describe position, direction and movement, including half, quarter and three-quarter turns.	use mathematical vocabulary to describe position, direction and movement including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)		describe positions on a 2-D grid as coordinates in the first quadrant	identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed	describe positions on the full coordinate grid (all four quadrants)
			describe movements between positions as translations of a given unit to the left/right and up/down		draw and translate simple shapes on the coordinate plane, and reflect them in the axes.
			plot specified points and draw sides to complete a given polygon		

PATTERN

	order and arrange combinations of mathematical objects in patterns and sequences				
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Statistics

Progression of Knowledge

Children first formally explore statistics in Year 2 where they look at basic tally charts, pictograms and block diagrams. They explore the contexts and purpose of gathering data. This is developed in Year 3 where they build upon knowledge of pictograms, explore bar charts and spend more time interpreting and solving problems with information from these. In Year 4 and 5, pupils explore line graphs, bar charts and timetables and start to understand the difference between discrete and continuous data and the decisions that mathematicians make when representing data such as which graph and which scale is most appropriate. In Year 6, children explore pie charts and apply their knowledge of angles to help construct these.

INTERPRETING, CONSTRUCTING AND PRESENTING DATA

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	interpret and construct simple pictograms, tally charts, block diagrams and simple tables	interpret and present data using bar charts, pictograms and tables	interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs	complete, read and interpret information in tables, including timetables	interpret and construct pie charts and line graphs and use these to solve problems
	ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity				
	ask and answer questions about totalling and comparing categorical data				



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SOLVING PROBLEMS					
		solve one-step and two-step questions [e.g. 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.	solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.	solve comparison, sum and difference problems using information presented in a line graph	calculate and interpret the mean as an average