

## **Year 3 Learning Objectives in Mathematics**

Year 3		
<u>Autumn Term</u>	Spring Term	<u>Summer Term</u>
	Number and Place Value	
	Read and write numbers up to 1000 in numerals and in words	
Number and Place Value	Number and Place Value	Geometry - Properties of Shapes (2D)
*Count from 0 in multiples of 50 and 100	*Count from 0 in multiples of 4 and 8	*Draw 2-D shapes
*Find 10 or 100 more or less than a given		*Recognise angles as a property of
number	Number - Multiplication and Division	shape or a description of a turn
*Recognise the place value of each digit in a	*Recall and use multiplication and division facts for the 3, 4	*Identify right angles, recognise that
three-digit number (hundreds, tens, ones)	and 8 multiplication tables	two right angles make a half-turn, three
*Compare and order numbers up to 1000	*Write and calculate mathematical statements for	make three quarters of a turn and four
*Identify, represent and estimate numbers	multiplication and division using the multiplication tables that	a complete turn; identify whether
using different representations	they know, including for two-digit numbers times one-digit	angles are greater than or less than a
*Read and write numbers up to 1000 in	numbers, using mental and progressing to formal written	right angle
numerals and in words	methods	*Identify horizontal and vertical lines
*Solve number problems and practical problems	*Solve problems, including missing number problems, involving	and pairs of perpendicular and parallel
involving these ideas.	multiplication and division, including positive integer scaling problems and correspondence problems in which n objects	lines.
Number - Addition and Subtraction	are connected to m objects.	Measurement - Time, Length, Mass
*Add and subtract numbers mentally, including:	·	and Capacity
<ul> <li>a three-digit number and ones</li> </ul>	Statistics	*Tell and write the time from an
<ul> <li>a three-digit number and tens</li> </ul>	*Interpret and present data using bar charts, pictograms	analogue clock, including using Roman
<ul> <li>a three-digit number and hundreds</li> </ul>	and tables	numerals from I to XII, and 12-hour
*Add and subtract numbers with up to three	*Solve one-step and two-step questions [for example, 'How	and 24-hour clocks
digits, using formal written methods of	many more?' and 'How many fewer?'] using information	*Estimate and read time with increasing
columnar addition and subtraction	presented in scaled bar charts and pictograms and tables.	accuracy to the nearest minute; record
*Estimate the answer to a calculation and use		and compare time in terms of seconds,
inverse operations to check answers	Number - Fractions	minutes and hours; use vocabulary such
		as o'clock, a.m./p.m., morning, afternoon, noon and midnight



## **Year 3 Learning Objectives in Mathematics**

*Solve problems, including missing number	
problems, using number facts, place value, and	
more complex addition and subtraction.	

\*Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10

\*Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators

\*Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators

\*Recognise and show, using diagrams, equivalent fractions with small denominators

\*Add and subtract fractions with the same denominator

within one whole [for example,  $\frac{5}{7} + \frac{1}{7} = \frac{5}{7}$ ]

\*Compare and order unit fractions, and fractions with the same denominators

\*Solve problems that involve all of the above

## Measurement - Money

\*Add and subtract amounts of money to give change, using both  $\pounds$  and p in practical contexts

## Geometry - Properties of Shapes (3D)

\*Make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them

\*Know the number of seconds in a minute and the number of days in each month, year and leap year

\*Compare durations of events [for example to calculate the time taken by particular events or tasks].

\*Measure, compare, add and subtract: lengths (m/cm/mm), mass (kg/g); volume/capacity (l/ml)

\*Measure the perimeter of simple 2-D shapes